

# Foundation of Intelligent Systems, Part I

## Statistical Learning Theory

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# Previous Lecture : Classification

- Classification: mapping objects onto  $\mathcal{S}$  where  $|\mathcal{S}| < \infty$ .
- Binary classification: answers to **yes/no** questions
- Linear classification algorithms: *split* the **yes/no** zones with a **hyperplane**

$$\text{Yes} = \{\mathbf{c}^T x + \mathbf{b} \geq 0\}, \text{ No} = \{\mathbf{c}^T x + \mathbf{b} < 0\}$$

- How to select  $\mathbf{c}, \mathbf{b}$  given a dataset?
  - **Logistic Regression** (classification from a linear regression viewpoint)
  - **Perceptron rule** (iterative, random update rule)
  - brief introduction to **Support Vector Machine** (optimal margin classifier)
  - a few words on **Linear Discriminant Analysis** (multivariate Gaussians)

# Today

- Usual steps when using ML algorithms
  - Define problem (*classification? regression? multi-class?*)
  - Gather data
  - Choose representation for data to build a database
  - Choose method/algorithm based on training set
  - Choose/estimate parameters
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  - Run algorithm on new points, collect results
  
- ... *did I overfit?*
- These steps are arguably the most challenging. [link to interesting practical advice]
- To understand better all of this, some theory is useful.

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# Statistical Learning Theory

# General Framework

- Couples of observations,  $(\mathbf{x}, y)$  appear in nature.

- These observations are

$$\mathbf{x} \in \mathbb{R}^d, \quad y \in \mathcal{S}$$

- $\mathcal{S} \subset \mathbb{R}$ , that is  $\mathcal{S}$  could be  $\mathbb{R}, \mathbb{R}_+, \{1, 2, 3, \dots, L\}, \{0, 1\}$

- Sometimes only  $\mathbf{x}$  is visible. We want to guess the most likely  $y$  for that  $\mathbf{x}$ .

- **Example 1**  $\mathbf{x}$ : Height  $\in \mathbb{R}$  ,  $y$ : Gender  $\in \{M, F\}$

- **Example 2**  $\mathbf{x}$ : Height  $\in \mathbb{R}$  ,  $y$ : Weight  $\in \mathbb{R}$ .

# Estimating the relationship between $x$ and $y$

- To provide a guess  $\Leftrightarrow$  estimate a function  $f : \mathbb{R}^d \rightarrow \mathcal{S}$  such that

$$f(\mathbf{x}) \approx y.$$



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- Ideally,  $f(\mathbf{x}) \approx y$  should apply **both** to
  - couples  $(\mathbf{x}, y)$  we **have observed** in the training set
  - couples  $(\mathbf{x}, y)$  we **will observe**... (only see  $\mathbf{x}$  in practice to guess  $y$ )

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Let's suppose for a few slides that we have access to **much more**...

# Probabilistic Framework

- We **assume** that **each** observations  $(\mathbf{x}, y)$  arise as an
  - **independent**,
  - **identically distributed**,

random sample (from the same probability law).

- This probability  $P$  on  $\mathbb{R}^d \times \mathcal{S}$  has a density,

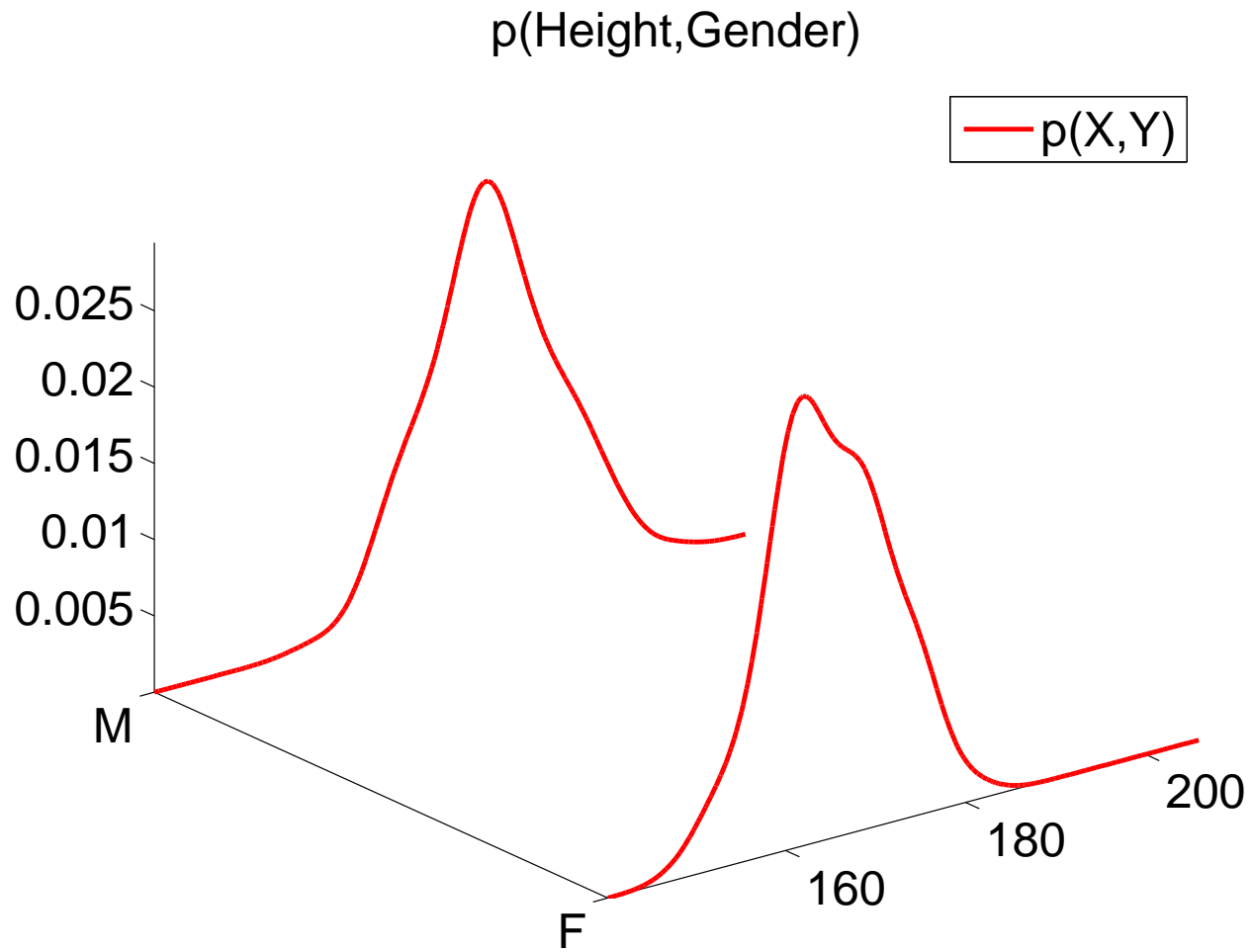
$$p(X = \mathbf{x}, Y = y).$$

- Assume that such a probability **exists**.. (**in practice**, we will **never** know  $p$ ).

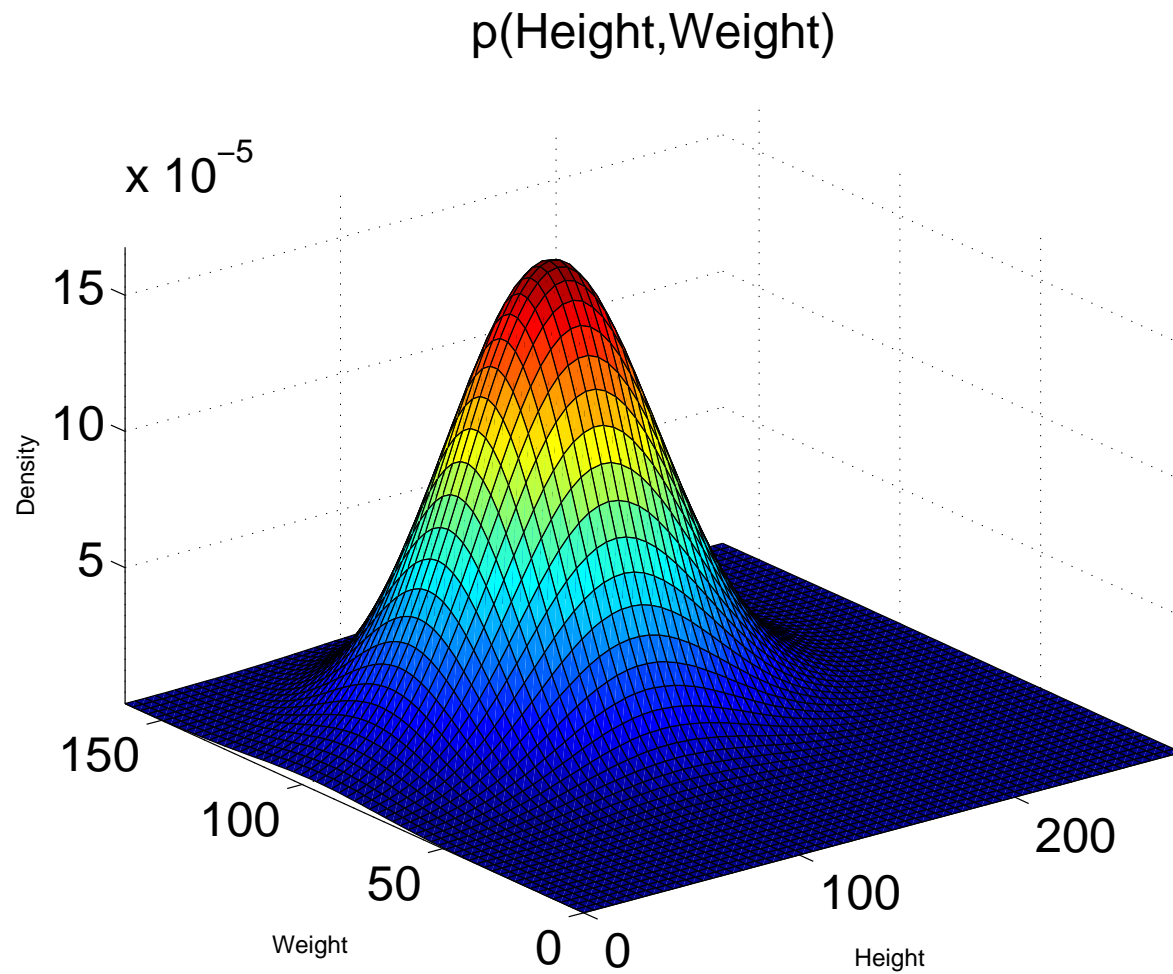
For illustration purposes, let's study what would happen **if we knew it**.

( $\approx$  playing Trivial Pursuit with wikipedia,  $\approx$  using Cheat codes on a video game)

# Example 1: $\mathcal{S} = \{M, F\}$ , Height vs Gender



## Example 2: $\mathcal{S} = \mathbb{R}^+$ , Height vs Weight



# Building Blocks: Loss (1)

- A loss is a function  $\mathcal{S} \times \mathbb{R} \rightarrow \mathbb{R}_+$  designed to **quantify** mistakes,

how good is the prediction  $f(\mathbf{x})$  given that the true answer is  $y$ ?



How small is  $l(y, f(\mathbf{x}))$ ?

## Examples

- $\mathcal{S} = \{0, 1\}$ 
  - 0/1 loss:  $l(a, b) = \delta_{a \neq b} = \begin{cases} 1 & \text{if } a \neq b \\ 0 & \text{if } a = b \end{cases}$
- $\mathcal{S} = \mathbb{R}$ 
  - Squared euclidian distance  $l(a, b) = (a - b)^2$
  - norm  $l(a, b) = \|a - b\|_q, 0 \leq q \leq \infty$

## Building Blocks: Risk (2)

- The **Risk** of a predictor  $f$  with respect to **loss**  $l$  is

$$R_l(f) = \mathbb{E}_p[l(Y, f(X))] = \int_{\mathbb{R}^d \times \mathcal{S}} l(y, f(\mathbf{x})) p(\mathbf{x}, y) d\mathbf{x}dy$$

- Risk = average loss of  $f$  on **all possible couples**  $(\mathbf{x}, y)$ ,

**weighted by the probability density.**

Risk( $f$ ) measures the performance of  $f$  w.r.t.  $l$  and  $p$ .

- Remark: a function  $f$  with low risk might could very well make very big mistakes for some  $\mathbf{x}$  as long as the probability of  $\mathbf{x}$  is small.

# A lower bound on the Risk? Bayes Risk

- Since  $l \geq 0$ ,  $R(\mathbf{f}) \geq 0$ .
- Consider all possible functions  $\mathbb{R}^d \rightarrow \mathcal{S}$ , usually written  $(\mathbb{R}^d)^{\mathcal{S}}$ .
- The **Bayes** risk is the quantity

$$R^* = \inf_{\mathbf{f} \in (\mathbb{R}^d)^{\mathcal{S}}} R(\mathbf{f}) = \inf_{\mathbf{f} \in (\mathbb{R}^d)^{\mathcal{S}}} \mathbb{E}_p[l(Y, \mathbf{f}(X))]$$

- Ideal classifier would have Bayes risk.



## Bayes Classifier : $\mathcal{S} = \{0, 1\}$ , $l$ is the 0/1 loss.

- Define the following rule:

$$f_B(\mathbf{x}) = \begin{cases} 1, & \text{if } \eta(\mathbf{x}) \geq \frac{1}{2}, \\ 0 & \text{otherwise.} \end{cases}$$

where

$$\eta(\mathbf{x}) = p(Y = 1|X = \mathbf{x}).$$

The **Bayes classifier** achieves the **Bayes Risk**.

**Theorem 1.**  $R(f_B) = R^*$ .

## Bayes Classifier : $\mathcal{S} = \{0, 1\}$ , $l$ is the 0/1 loss.

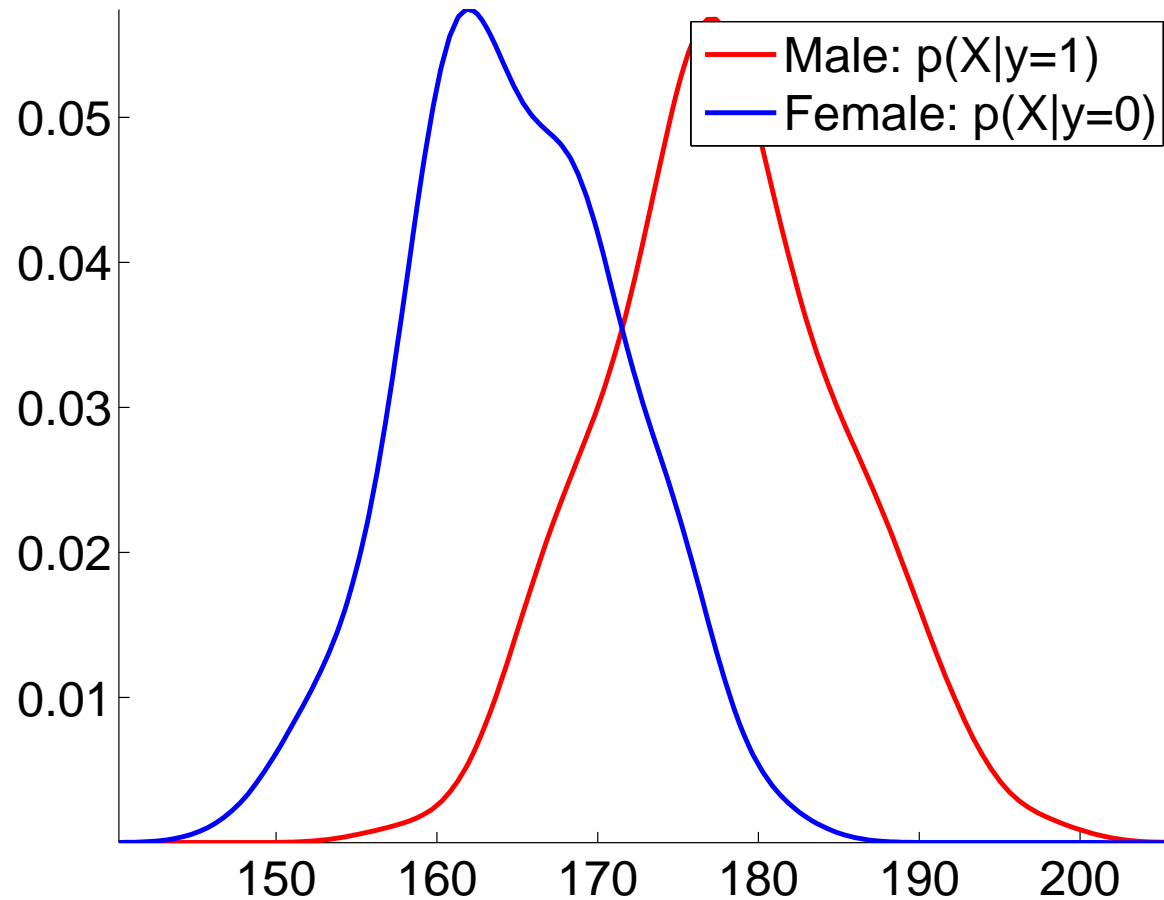
- Chain rule of conditional probability  $p(A, B) = p(B)p(A|B)$
- Bayes rule

$$p(A|B) = \frac{p(B|A)p(A)}{p(B)}$$

- A simple way to compute  $\eta$ :

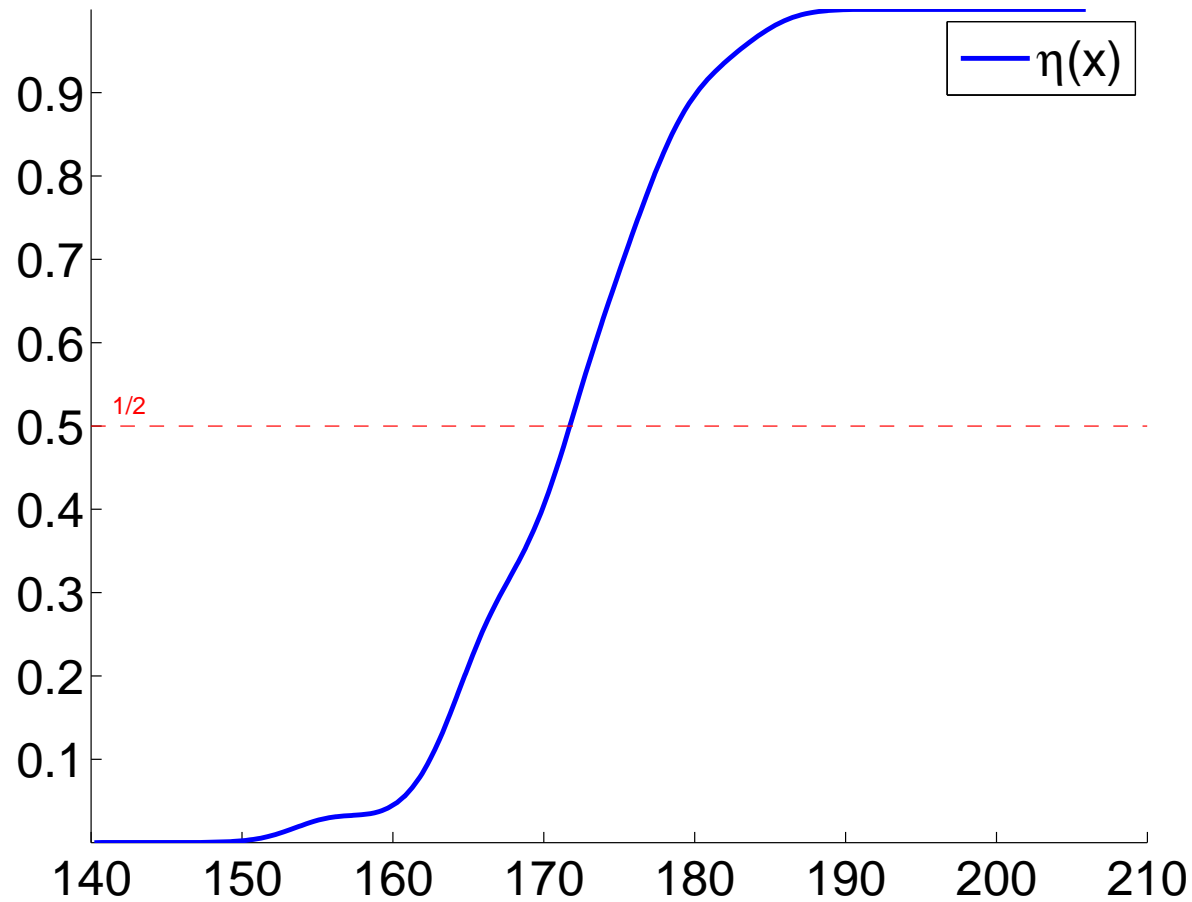
$$\begin{aligned}\eta(\mathbf{x}) &= p(Y = 1|X = \mathbf{x}) = \frac{p(Y = 1, X = \mathbf{x})}{p(X = \mathbf{x})} \\ &= \frac{p(X = \mathbf{x}|Y = 1)p(Y = 1)}{p(X = \mathbf{x})} \\ &= \frac{p(X = \mathbf{x}|Y = 1)p(Y = 1)}{p(X = \mathbf{x}|Y = 1)p(Y = 1) + p(X = \mathbf{x}|Y = 0)p(Y = 0)}.\end{aligned}$$

# Bayes Classifier : $\mathcal{S} = \{0, 1\}$ , $l$ is the 0/1 loss.



in addition,  $p(Y = 1) = 0.4871$ . As a consequence  
 $p(Y = 0) = 1 - 0.4871 = 0.5129$

**Bayes Classifier :  $\mathcal{S} = \{0, 1\}$ ,  $l$  is the 0/1 loss.**



## Bayes Estimator : $\mathcal{S} = \mathbb{R}$ , $l$ is the 2-norm

- Consider the following rule:

$$f_B(\mathbf{x}) = \mathbb{E}[Y|X = \mathbf{x}] = \int_{\mathbb{R}} y p(Y = y, X = \mathbf{x}) dy$$

Here again, the **Bayes estimator** achieves the **Bayes Risk**.

**Theorem 2.**  $R(f_B) = R^*$ .

## Bayes Estimator : $\mathcal{S} = \mathbb{R}$ , $l$ is the 2-norm

- Using Bayes rule again,

$$\begin{aligned} f^*(\mathbf{x}) &= \mathbb{E}[Y|X = \mathbf{x}] = \int_{\mathbb{R}} \mathbf{y} p(Y = y|X = \mathbf{x}) dy \\ &= \int_{\mathbb{R}} \mathbf{y} \frac{p(X = \mathbf{x}|Y = y)p(Y = y)}{p(X = \mathbf{x})} dy \\ &= \int_{\mathbb{R}} \mathbf{y} \frac{p(X = \mathbf{x}|Y = y)p(Y = y)}{\int_{\mathbb{R}} p(X = \mathbf{x}|Y = u)p(Y = u) du} dy \\ &= \frac{\int_{\mathbb{R}} \mathbf{y} p(X = \mathbf{x}|Y = y)p(Y = y) dy}{\int_{\mathbb{R}} p(X = \mathbf{x}|Y = y)p(Y = y) dy} \end{aligned}$$

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# In practice

# What can we do?

- If we had access to the real probability, Bayes estimator would be fine.
- In practice, the only thing we can use is a training set,

$$\{(\mathbf{x}_j, y_j)\}_{j=1, \dots, n}.$$

- For instance, a set of Heights, gender

163.0000	0
170.0000	0
175.3000	1
184.0000	1
175.0000	1



# Approximating Risk

- For any function, instead of considering  $R$ , we introduce

the **empirical** Risk  $R_n^{\text{emp}}$ ,

defined as

$$R_n^{\text{emp}}(\mathbf{f}) = \frac{1}{n} \sum_{i=1}^n l(y_i, \mathbf{f}(\mathbf{x}_i))$$

- The law of large numbers tells us that for any given  $\mathbf{f}$

$$R_n^{\text{emp}}(\mathbf{f}) \rightarrow R(\mathbf{f}).$$

- Convergence can be characterized with strong or weak versions of the law.

## A flawed intuition

As sample size grows, the empirical behaves like the *real* risk

- It *may* thus seem like a good idea to **minimize directly** the empirical risk.
- The intuition is that
  - since a function  $f$  such that  $R(f)$  is low is desirable,
  - since  $R_n^{\text{emp}}(f)$  converges to  $R(f)$  as  $n \rightarrow \infty$ ,

why not look directly for any function  $f$  such that  $R_n^{\text{emp}}(f)$  is low?

- Typically, in the context of classification with 0/1 loss, find a function such that

$$R_n^{\text{emp}}(f) = \frac{1}{n} \sum_{i=1}^n \delta_{y_i \neq f(\mathbf{x}_i)}$$

...is low.

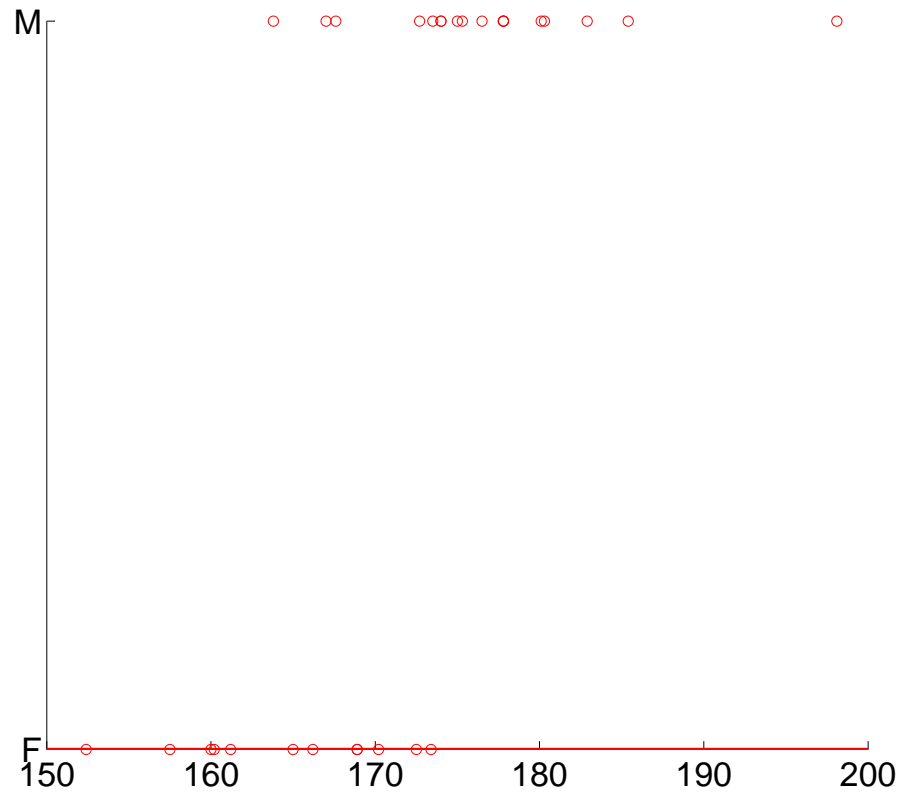
# A flawed intuition

- Focusing only on  $R_n^{\text{emp}}$  is not viable:
- Consider the function defined as

$$h(\mathbf{x}) = \begin{cases} y_1, & \text{if } \mathbf{x} = \mathbf{x}_1, \\ y_2, & \text{if } \mathbf{x} = \mathbf{x}_2, \\ \vdots & \\ y_n, & \text{if } \mathbf{x} = \mathbf{x}_n, \\ 0 & \text{otherwise..} \end{cases}$$

- Since,  $R_n^{\text{emp}}(h) = \frac{1}{n} \sum_{i=1}^n \delta_{y_i \neq h(\mathbf{x}_i)} = \frac{1}{n} \sum_{i=1}^n \delta_{y_i \neq y_i} = 0$ ,  $h$  minimizes  $R_n^{\text{emp}}$ .
- However,  $h$  **always** answers **0**, except for a few points.
- In practice, we can expect  $R(h)$  to be much higher, equal to  $P(Y = 1)$  in fact.

# Here is what this function would predict on the Height/Gender Problem



Overfitting is probably the **most frequent mistake** made by ML practitioners.

# Ideas to Avoid Overfitting

- Our criterion  $R_n^{\text{emp}}(g)$  only considers a **finite** set of points.
- A function  $g$  defined on  $\mathbb{R}^d$  is defined on an **infinite** set of points.

A few approaches to control overfitting

- **Restrict the set of candidates**

$$\min_{g \in \mathcal{G}} R_n^{\text{emp}}(g).$$

- **Penalize “undesirable” functions**

$$\min_{g \in \mathcal{G}} R_n^{\text{emp}}(g) + \lambda \|g\|^2$$

- **Penalize properly sets of functions  $\mathcal{G}_d$  of increasing complexity**

$$\min_{d \in \mathbb{N}, g \in \mathcal{G}_d} R_n^{\text{emp}}(g) + \lambda \text{pen}(d, \mathcal{G}_d)$$

# Overfitting Illustration

k-NN Classification

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# Bounds

# Flow of a learning process in Machine Learning

- Assumption 1. existence of a probability density  $p$  for  $(X, Y)$ .
- Assumption 2. points are observed i.i.d. following this probability density.



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## Roadmap

- Get a random training sample  $\{(\mathbf{x}_j, y_j)\}_{j=1, \dots, n}$  (*training set*)
- Choose a class of functions  $\mathcal{G}$  (*method or model*)
- Choose  $g_n$  in  $\mathcal{G}$  such that  $R_n^{\text{emp}}(g_n)$  is **low** (*estimation algorithm*)

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Next... use  $g_n$  in practice

# Flow of a learning process in Machine Learning

Yet, you may want to have a partial answer to these questions

- How good would be  $f_B$  if we knew the real probability  $p$ ?
- what about  $R(g_n)$ ?
- What's the gap between them,  $R(g_n) - R(f_B)$ ?
- Is the *estimation* algorithm reliable? how big is  $R^{\text{emp}}(g_n) - \inf_{g \in \mathcal{G}} R^{\text{emp}}(g)$ ?
- how big is  $R^{\text{emp}}(g_n) - \inf_{g \in \mathcal{G}} R(g)$ ?

# Excess Risk

- In the general case  $f_B \notin \mathcal{G}$ .
- Hence, by introducing  $g^*$  as a function achieving the lowest risk in  $\mathcal{G}$ ,

$$R(g^*) = \inf_{g \in \mathcal{G}} R(g),$$

we decompose

$$R(g_n) - R(f_B) = [R(g_n) - R(g^*)] + [R(g^*) - R(f_B)]$$

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- Estimation error is **random**, Approximation error is **fixed**.
- In the following we focus on the estimation error.

# Types of Bounds

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## Error Bounds Relative to the Bayes Risk

$$R(g_n) \leq R(f_B) + C(n, \mathcal{G}).$$



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# Error Bounds / Generalization Bounds

$$R(g_n) - R_n^{\text{emp}}(g_n)$$

# What is Overfitting?

- Overfitting is the idea that,
  - given  $n$  training points sampled randomly,
  - given a function  $g_n$  estimated from these points,
  - we may have...

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- Question of interest:

$$P[R(g_n) - R_n^{\text{emp}}(g_n) > \varepsilon] = ?$$

- From now on, we consider the **classification** case, namely  $\mathcal{G} : \mathbb{R}^d \rightarrow \{0, 1\}$ .

# Alleviating Notations

- More convenient to see a couple  $(\mathbf{x}, y)$  as a realization of  $Z$ , namely

$$\mathbf{z}_i = (\mathbf{x}_i, y_i), Z = (X, Y).$$

- We define the *loss class*

$$\mathcal{F} = \{f : \mathbf{z} = (\mathbf{x}, y) \rightarrow \delta_{g(\mathbf{x}) \neq y}, g \in \mathcal{G}\},$$

- with the additional notations

$$Pf = \mathbb{E}[f(X, Y)], P_n f = \frac{1}{n} \sum_{i=1}^n f(\mathbf{x}_i, y_i),$$

where we recover

$$P_n f = R_n^{\text{emp}}(g), \quad Pf = R(g)]$$

# Empirical Processes

For each  $f \in \mathcal{F}$ ,  $P_n f$  is a random variable which depends on  $n$  realizations of  $Z$ .

- If we consider **all** possible functions  $f \in \mathcal{F}$ , we obtain

The set of random variables  $\{P_n f\}_{f \in \mathcal{F}}$  is called an Empirical measure indexed by  $\mathcal{F}$ .

- A branch of mathematics studies explicitly the convergence of  $\{P f - P_n f\}_{f \in \mathcal{F}}$ ,

This branch is known as Empirical process theory .

# Hoeffding's Inequality

- Recall that for a given  $g$  and corresponding  $f$ ,

$$R(g) - R^{\text{emp}}(g) = Pf - P_n f = \mathbb{E}[f(Z)] - \frac{1}{n} \sum_{i=1}^n f(\mathbf{z}_i),$$

which is simply the difference between the **expectation** and the empirical average of  $f(Z)$ .

- The **strong** law of large numbers says that

$$P \left( \lim_{n \rightarrow \infty} \mathbb{E}[f(Z)] - \frac{1}{n} \sum_{i=1}^n f(\mathbf{z}_i) = 0 \right) = 1.$$

# Hoeffding's Inequality

- A more detailed result is

**Theorem 3** (Hoeffding). *Let  $Z_1, \dots, Z_n$  be  $n$  i.i.d random variables with  $f(Z) \in [a, b]$ . Then,  $\forall \varepsilon$ ,*

$$P [|P_n f - P f| > \varepsilon] \leq 2e^{-\frac{2n\varepsilon^2}{(b-a)^2}}.$$